# • AUTHORIZATION TO OFFER TOPICS COURSES FOR ACADEMIC CREDIT THROUGH EXTENDED STUDIES •

(Note: Extended Studies sections of topic classes for which the appropriate form E-T is not on file in the Office of Academic Programs will be removed from BANNER as periodic audits of course offerings are performed.)

Note: Any proposed topic can only be offered two times before being converted to a non-topics course. Academic Programs will assign the appropriate suffix and edit the topic description provided.

1.	College of: College of Business Administration 2. Center/Program/Department: Department of Information Systems & Operations Management
3.	Instructor Yi Sun (If more than one instructor will be teaching the course, list full name of the "instructor of record.")
4.	Topic Abbreviation and Number: MIS 482-2 Mobile Project Development 5. Grading Method: Exam
6.	Term: Spring 7. Year: 2013 8. Variable Units* 2
9.	Has this topic been offered previously? <u>x</u> Yes <u>No If yes, indicate term(s) <u>Spring</u> Year <u>2012</u></u>
10.	Topic Title Mobile Project Development
11.	Topic Description: Note: This part can be skipped if answer to part 9 is "yes." (NOTE: Please provide detailed information about the topic. Please type. You may also attach the topic description on a separate sheet if you do not have enough space.
The	emergence of a new generation of highly capable mobile devices and platforms such as the Apple iPhone and Google Android have opened up many business opportunities. This course will introduce students to the general concept of mobile application development environment. Students will learn to identify new business opportunities in mobile computing and study the process and guidelines to design and develop new mobile applications. They will also practice efficient teamwork and strong management in order to work successfully in a project environment and accomplish project objectives by explaining concepts and techniques. Coverage of the underlying theory will be coupled with hands-on exercise through the development of innovative solutions to practical problems by building mobile apps.
12.	Does this topic have prerequisites? All business lower division classes
13.	Does this topic have co-requisites? No.
14.	Does the topic require consent for enrollment? Yes x No Faculty Credential Analyst Dean Program/Center/Department - Director/Chair
15.	Is topic crosslisted: Yes x No If yes, indicate which course and obtain signature in #18.
16.	What resources are needed to offer this topic (including technology)? Windows or Mac computer lab
	Justification for offering this topic. course is part of the Information System Option Curriculum elective courses. It is a popular offering for many schools in ation. This course is designed to prepare students to develop and manage business mobile projects.
* Ente	r units only if this is a variable-units topic course.

California State Un	iversity, San Marcos			FOR
18. Does this topi	c impact any other disciplines? Note:	This number can be skipped	l if answer to part 9 is	"yes."
Yesx	_No If yes, obtain signature(s). A	Any objections should be state	ed in writing and attacl	hed to this fo
				_
Discipline	Signature	Date	Support	Oppose
			Support	Oppose
Discipline	Signature	Date		
19. Location (if to	pic not offered at main campus)			
20. Is this course l	being offered on-line?Yes	<u>x</u> No		
21. Is this a contra	act topic?Yesx_No			
22 Enrollment Li	mit30_			
23. Requested Bld				
	ended Studies first to reserve the room.			
Please note: A separ	rate Form E-T must be submitted fo	SIGNATURES		
1. Program/Center/Depo	artment – Director/Chair	SIGNATURES	<i>013</i>	
1. Program/Center/Depo	artment - Director/Chair	SIGNATURES  1/9/7  Date		
1. Program/Center/Deporture College Dean (or Description of the academic credentials vitae on file in the Program)	artment - Director/Chair	SIGNATURES    / 9 / 7   Date   1 9   201 3	regular faculty, or adjunct	faculty with a c
1. Program/Center/Deporture Company Center/Deporture Company Center/Deporture Company Center/Deporture Company Center/Deporture Company Center/Deporture Company Center/Deporture Center/Deportur	artment – Director/Chair  Signee)  s of the instructor listed above are known to the am/Center/Department Office). The instructor is lat has already been offered).	SIGNATURES    / 9 / 7   Date   1 9   201 3	regular faculty, or adjunct	faculty with a c

# Mobile Project Development **Spring 2012**

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### Suggested Textbook:

Systems Analysis & Design (8th edition) by Kenneth Kendall and Julie Kendall, Prentice Hall, 2010. ISBN 978-0136089162

Jeffrey Pinto, "Project Management, Achieving Competitive Advantage," 2nd Edition, Prentice Hall Publication, 2009, ISBN: 978-0136065616.

#### **Course Description:**

This course will introduce students to the general concept of mobile computing, mobile application development environment and management of mobile project. Students will study the process and guidelines to design and develop new mobile applications. They will practice efficient teamwork and strong management in order to work successfully in a project environment and accomplish project objectives by explaining concepts and techniques. A successful project requires efficient teamwork and strong management. This course provides students with skills to work successfully in a project environment and accomplish project objectives by explaining concepts and techniques. Real-world mobile computing projects are used to show how these techniques can be efficiently implemented in practice. Coverage of the underlying theory will be coupled with handson exercise through the development of innovative solutions to practical problems by building mobile applications.

#### **Course Objectives:**

On successful completion of this module, the student should be able to:

- 1. Familiarize themselves with current technology and business practices in mobile system management.
- 2. Analyze the requirements and the development workflow of mobile applications.
- 3. Understand and differentiate the phases of the project life cycle.
- 4. Identify needs and soliciting proposals and develop proposals for solving a problem or addressing a need.
- 5. Determine planning and scheduling of a project, and understand schedule control and resource incorporation.
- 6. Estimate project costs, develop project budget, analyze project cost performance and, forecast total cost at a project completion.

#### **Grading Components and Letter Grades**

Students' final grades (100 base) is calculated as the sum of the following grades

• Class participation and preparation quizzes

10 points

• Test 1

25 points

• Test 2

25 points

• Group Project Report and Presentations

40 points 100 points

## **Detailed Schedule**

Theory and Practice	Project Application		
Course Overview	Mobile Project and Platform		
The Organizational Context: Strategy,	Case study: How Mobile		
Structure, and Culture	Application Used To Advance		
	Business Goals		
Project Selection	How to select a Mobile Project		
Leadership and the Project Manager,	Analyze the Scope of the Mobile		
Scope Management	Project		
Test 1			
Project Team Building			
Risk Management	Evaluate Cost and Budget of the		
	Mobile Project		
Cost Estimation and Budgeting	Estimate the cost of Mobile project		
System Analysis	Mobile Application Modeling		
	Flow and Requirement		
System Design	Mobile App Design		
User Interface and Functionality	Continue: Mobile Application		
	Flow and Requirement		
Scheduling			
Test 2			
Final exam week	Final Project Due		